

Case Study in System of Systems Engineering: NASA's Advanced Communications Technology Satellite

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CAU←SES ("Complexity Are Us" ← Systems Engineering Strategies)

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Outline of Talk

- Introduction
- Profilers
- Principles
- ▶ The Problem
- System Designs
- ▶ The Results



NASA's Lewis Research Center (LeRC) Advanced Communications Technology Satellite (ACTS)

Purpose

- Explored on-board processing, fixed/hopping-beam antennas, and μwave switch
- Operated at Extremely High Frequency (EHF) in 30/20 GHz bands
- Facilitated widespread experimentation with many users and earth terminals

History

- Began with studies by MITRE from 1979 to 1981
- Satellite launched in 1993 after successful collaboration with industry
- Six years of innovative experimentation
- Program received awards between 1997 and 2002
- Satellite continued to be used for education.
- Satellite was shut down in 2004

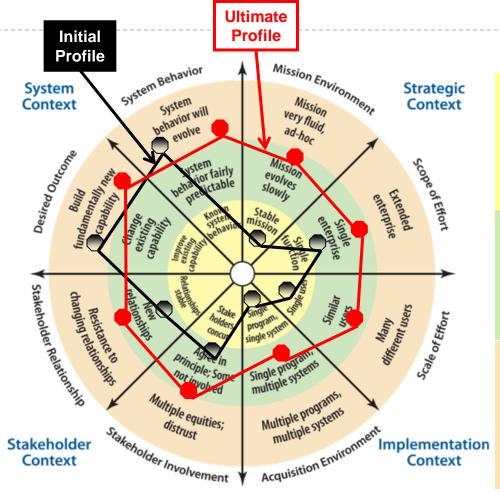
SoSE Characterizations

System environments and SE activities are characterized in next two charts



Enterprise Systems Engineering (ESE) Profiler

See Notes Page



Traditional program domain

- Well-bounded problem
- Predictable behavior
- Stable environment

Transitional domain

- Systems engineering across boundaries
- Influence vs. authority

Messy frontier

- Political engineering (power, control...)
- High risk, potentially high reward
- Foster cooperative behavior



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Systems Engineering Activities (SEA) Profiler See Notes Page

Initial Profile

Ultimate Profile

Left Intermediate Interval **Center Intermediate Typical Systems** Left End of Right Intermediate Right End of **Engineering Activity** Slider Slider Interval Interval **Define the System Establish Adapt to Changing** Revise and Restate **Try to Predict Future Discover Needed Problem** Requirements; Re-Scope **Objectives Enterprise Needs System** Mission Requirements Capabilities Perform Systematic **Analyze Alternatives** Conduct Model/Simulate System **Include Social and Emphasize Cost-Benefit Analyses Functionalities Systems Psychological Factors Enterprise Tradeoffs Aspects** Really Define (Not Just **Adapt Architecture to Utilize a Guiding** Apply an **Develop Architectural** Embrace an Views of Architecture Perspectives (Views) **Architecture Existing Accommodate Change Evolutionary Framework Architecture** Research and Evaluate **Consider Technical Employ** Research, Track, & Plan Pro-Actively Plan for **Explore New Approaches Available** for New Technologies **New Technical Ideas Promising Techniques Techniques and Techniques Innovate Pursue Solutions Advocate One** Consider Alternative Investigate Departures Iterate and Shape **Keep Options Solution Approaches** from Planned Track Solution Space **System Open While Approach Evolving Answer** Sort, Balance and **Emphasize** and **Mitigate System Risks Pursue Enterprise** Prepare for Manage and Watch Opportunities Manage All Uncertainties **Opportunities** Unknown **Contingencies** Manage System **Risks Unknowns Prepare Enhancements Experiment in Develop in Realistic** Develop **Hatch System** Innovate With **Implementations Improvements** for Fielding **Operational Exercises Users Safely Environments** Off-Line Work Towards Better Advance Horizontal Consolidate **Integrate Operational** Test and Advocate for Needed Integration As Feasible **Policy Changes** Capabilities Incorporate Interoperability Mission **Functionalities** Successes Learn by Evaluating **Analyze and Fix Propose Operational** Collect Value Metrics and **Adjust Enterprise Promulgate Effectiveness Measures** Learn Lessons Effectiveness **Operational Approach Enterprise Problems** Learning Convenient Labels **Traditional Systems Complex Systems**

(Only; interpret them): Engineering (TSE)

Aggregate Assessment of Above Slider Positions

Engineering (CSE)





Complex Systems Engineering See Notes Page CAU<-SES Principles

- I. Bring a healthy dose of personal humility when trying to solve realworld problems.
- 2. Follow a holistic approach focused on the entire system and the relationships: a) between the system and its environment; and b) internal interactions.
- 3. Balance competing interests across the system instead of trying to optimize any of its components.
- 4. Utilize trans-disciplinary techniques of philosophy [6], psychology, sociology, organizational change theory, etc.
- 5. Consider political (P), operational (O), economic (E), as well as [technology] (T) factors.
- 6. Nurture discussions to learn how people express their concepts using different terms.
- 7. Pursue opportunity as well as risk management.



Complex Systems Engineering Principles (Concluded)

- 8. Formulate heuristics (<u>practical</u> rules of thumb) and educate emotions [7] to assist decision makers.
- 9. Foster interpersonal and inter-organizational trust by sharing information with honesty and integrity.
- 10. Create environments (as a governor, leader, or manager) for interactions of all system elements.
- II. Stimulate a system of self-adaptation and self-organization to enable, evolve, and accommodate change through competition and collaboration.
- 12. Design, formulate, and certify simple elements.
- 13. Develop open, layered architectures well-matched to networks of tightly-coupled, highly-interactive elements within each sub-network, and "loose" inter-connections among the sub-networks.



Requirements entailed interconnecting

- Tens of Mb/s digital trunks from 40 metropolitan centers
- Several-Mb/s user-user channels.

Assumptions

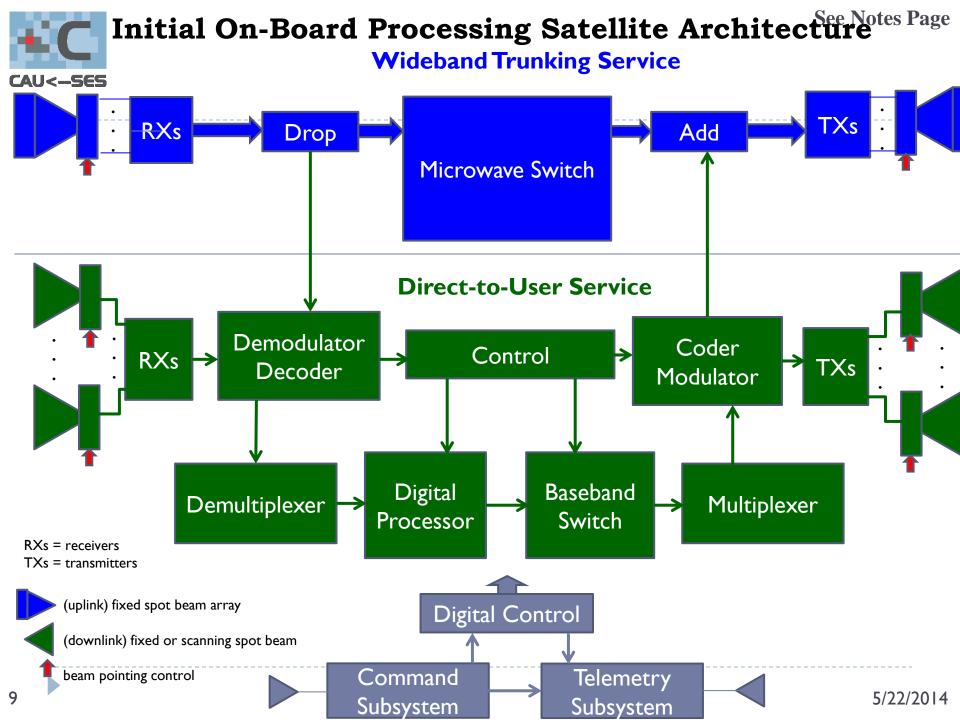
- Near-geostationary satellite
- Tens of simultaneous beam-hopping (or scanning) and high-gain satellite antennas
- Reuse of 2.5 GHz wide (K₃-band) allocations
- On-board microwave switch with tens of input/output ports
- All-digital on-board processor for demodulation/decoding, baseband switching, and recoding/remodulation

Principles land 6 applied

- LeRC management were suitably humble
- They created atmosphere that facilitated inputs and fresh ideas

Principle 5 also was huge

- Political, operational, and economic objectives were as important as K_a-band technology
 - Retention of lead in satellite communications
 - Operational demonstration of K_a-band
 - Affordable capabilities





Relevant Theories—Prior Research

- System alternatives were considered following Principle 2 instead of reductionism/constructionism
- All alternatives were backed by theories
 - I. Shannon's channel capacity (R_o)
 - 2. Viterbi's maximum-likelihood decoding
 - 3. Bandwidth-Power efficient modulation tradeoffs
 - 4. Bandwidth efficient modulation for low cross-talk satellite uplinks
 - 5. Demand assignment multiple access
 - 6. Multiple beam optimizations
 - 7. Large (e.g., 100 × 100) IF (2-4 GHz frequency) switches
- Principle 3 was applied to ensure that both wideband trunking and direct-to-user service were aptly accomplished
- Areas 3, 4, 6, and 7 were deemed most important



SoS Descriptions—History/Development

- Initial on-board processing definition SoS I consisted of
 - TDMA uplink, on-board IF switch, and TDM downlink for the trunking channels
 - Uplink FDMA, on-board baseband processing, and downlink TDM for the directto-user Customer Premises Service (CPS)
- There were contractor studies/proposals and common-carrier sentiment for TDMA/TDM
 - NASA had traffic model of many postulated users/cities with very high data rates
 - Prevailing opinion: TDMA could provide these services more efficiently than FDMA
 - But this implied more expensive earth terminals
 - Only General Electric's Space Systems Division had advocated an all FDM concept
- LeRC asked MITRE to investigate FDMA/FDM system
 - Opportunity for innovation with relative risks, i.e., Principle 7 was exercised
 - Visited GE but examined own alternatives: FDMA uplink, <u>no</u> on-board <u>baseband</u> processing, and FDM downlink
 - Exemplar FDMA/FDM version called SoS II



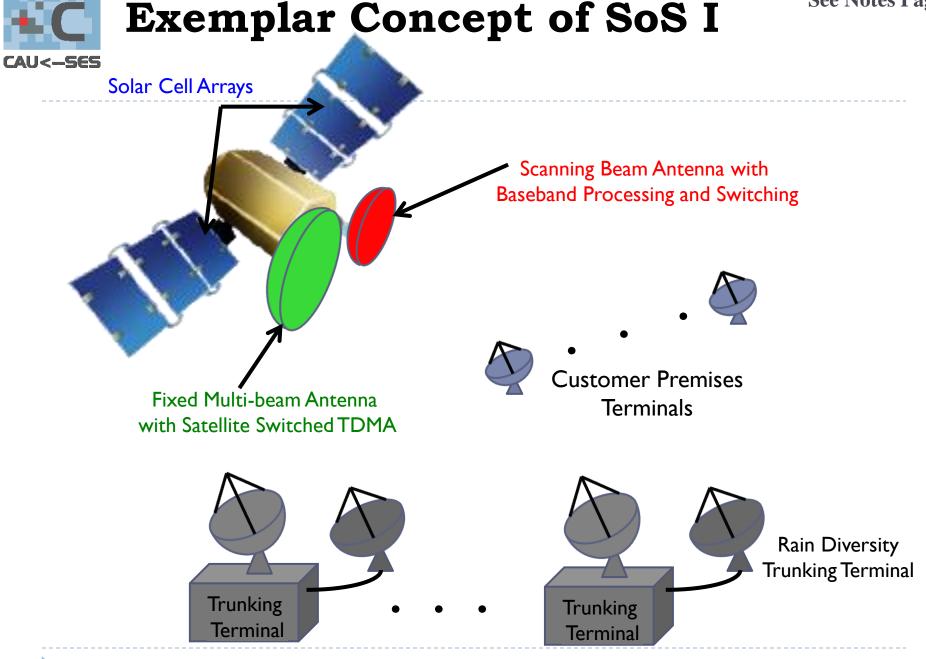
Other Contractor Efforts

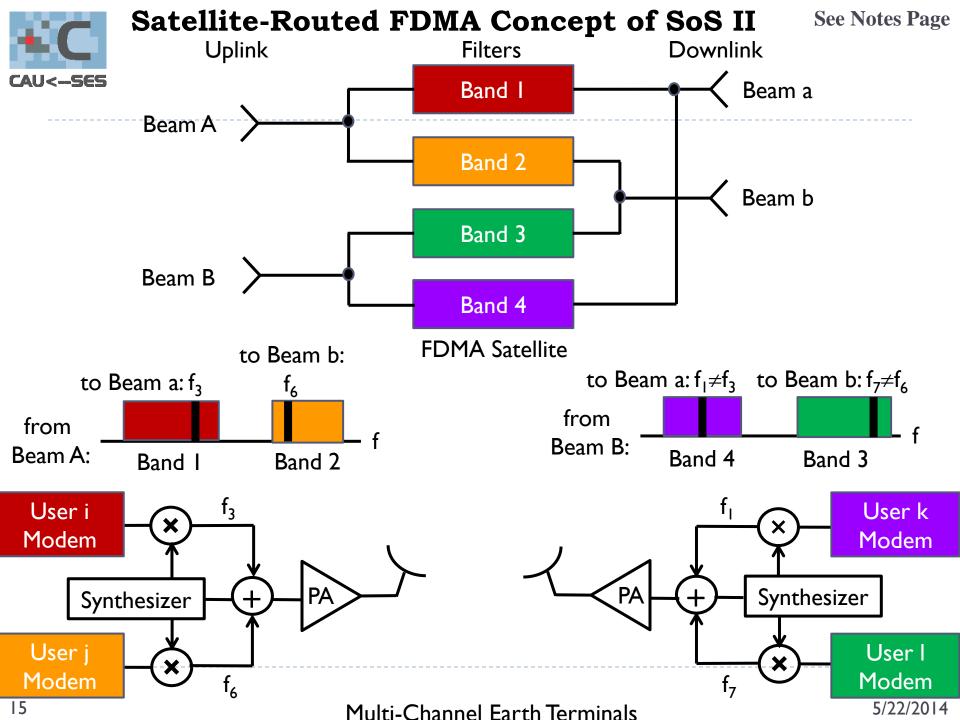
- LeRC contemplated MITRE's study results and brought on private industry;
 1984 contract was awarded to
 - RCA Astro, East Windsor, NJ
 - —system integration and spacecraft bus
 - TRW, Redondo Beach, CA
 - —spacecraft communications payload
 - COMSAT Laboratories, Clarksburg, MD
 - —network control and master ground station
 - Motorola, Chandler, AZ
 - —baseband processor
 - Electromagnetic Sciences, Norcross, GA
 - —spot-beam forming networks
- In 1988 Lockheed Martin assumed development of the communications payload, and later subcontracted with
 - Composite Optics, Inc., San Diego, CA
 - manufacture of antenna reflectors and part of bus structure
 - ACTS launched in 1993 called SoS III



Ensuing Benefits

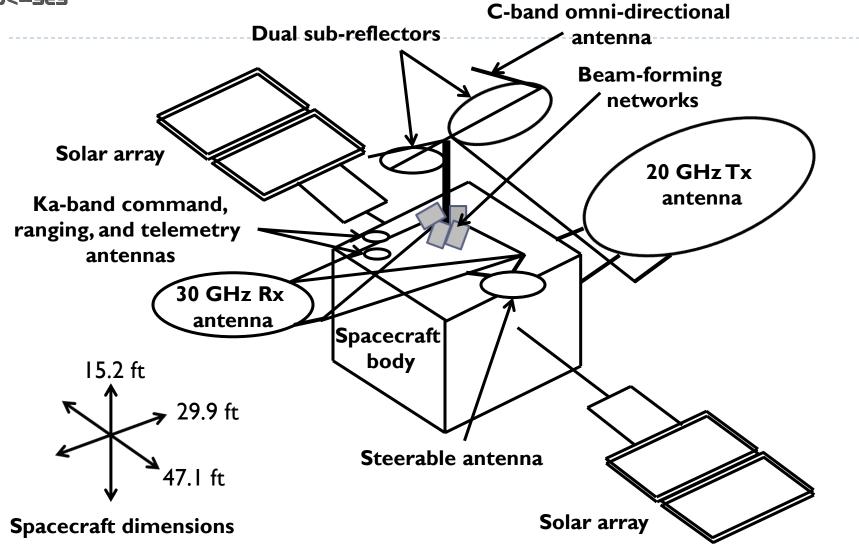
- LeRC exemplified Principle 9 (Trust), making collegial friends with all contractors. Kept us informed about program status, how their thinking was evolving, and inspired a continual focus on good planning.
- ACTS was used as "Switch-board in the Sky" testbed for more than 50 special ground terminals and 100 experimenters, in fields of, e.g.,
 - Computer networking
 - Telemedicine
 - Petroleum (industry)
 - Education
 - Defense
 - Business
 - Emergency response
 - Mobile communications
 - Astronomy
- Experiments continued until 2000
- From 2001 to 2004 ACTS was used for educational research







ACTS of SoS III





Other Aspects

Budget

- ▶ ACTS budget was capped at \$499M by Congress.
- MITRE portion lasted only 2 years at 6 staff years per year

Mission/Purpose/Goal/Objective

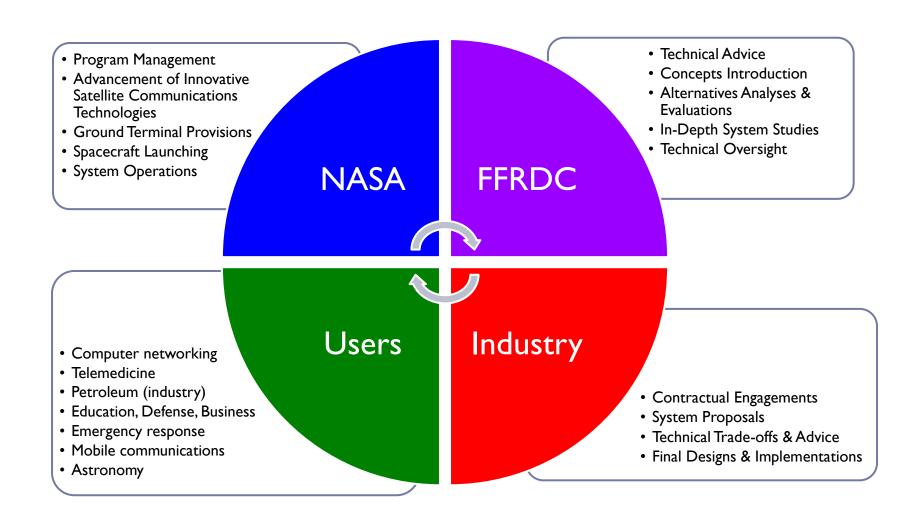
- I) Realize information "super highway" in space
- ▶ 2) Make space technological breakthroughs in the K/K_a-band
- > 3) Create opportunities for commercial U.S. companies
- > 4) Protect and further ensure U.S. lead in satellite communications

Principles/Characteristics

LeRC "led the charge" embracing and applying many SoSE principles in employing the overall precept of openness (embodied in Principles 1-3, 5-7, 9-10, 12, and as noted below, 11 and 13).



ACTS Relationships and Responsibilities





Other Aspects (Concluded)

External Factors and Constraints

- Limitation maturity and high cost of K_a-band technology were prime motivations for ACTS
- Competition with EHF Military Strategic and Tactical Relay (MILSTAR) satellite program

Constituents (new/legacy, scope)

- ACTS and MILSTAR cross-fertilized because Lockheed
 Martin was prime contractor on both programs
- Each benefited through complex systems Principle 11 (Self-Organization) of continual collaboration and competition



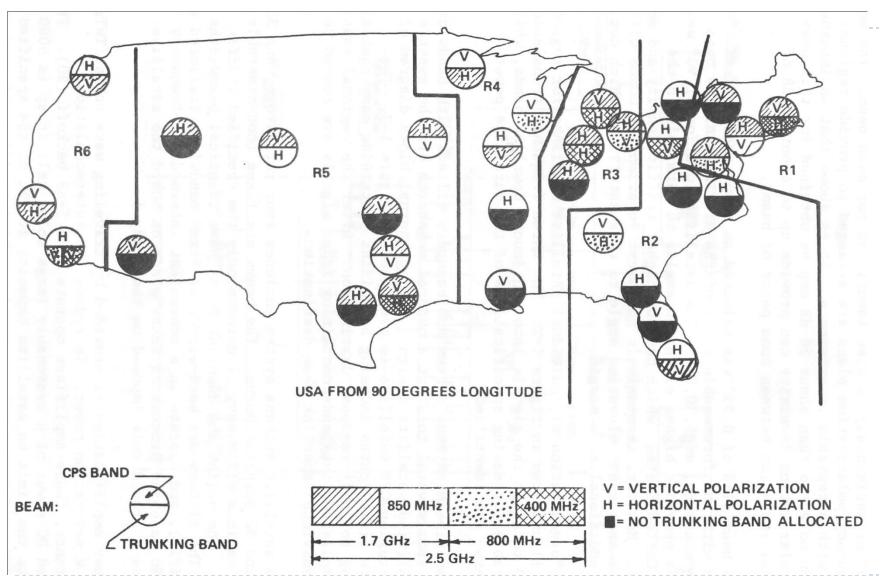
SoS Engineering Analysis SoS I Characteristics

Item	Trunking Channel	Customer Premises Channel
No. Satellite Beams	40 fixed	2 scanning
Modulation	DQPSK* (up/down)	DQPSK/CQPSK**
Access (uplink/downlink)	TDMA/TDM	FDMA/TDM
Bandwidth/Beam	2400 MHz	100 MHz
Data Rate/Beam	3300 Mb/s	I50 Mb/s
Sat. Ant. Dia. (30/20 GHz)	3.4/5.1 m	1.5/2.3 m
Terminal Ant. Diameter	7.3 m	l m
Terminal RF*** power	30 W	6 W
No. Terminals	80	5000
Total Terminal Cost	\$87 M	\$505 M
Item	Value	N/A
Satellite Weight	5200 lb	
Satellite Power	2630 W	
Satellite Cost	\$89 M	
Non-Recurring Engineering Cost	\$300 M	
Total Cost	\$981 M	
* Differential Quadrature Phase Shift Keying	** Compatible differential offset QPSK	*** Radio Frequency

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Beam Plans for Six-Region SoS II





SoS Engineering Analysis (Continued)

Activities/Problems/Conflicts (within MITRE)

- Inter-personnel issues were resolved with only positive impacts on the technical work
- Inter-team rivalries in solving SoS I and SoS II problems benefited from this competition and collaboration

Timeframe/Sequence of Events (NASA)

- Refining Space Shuttle design and launching experimental Shuttle flights
- Rethinking their "roles and missions" alternatives
- Furthering advanced space communications technology and applications

Methods and Tools Used

- "SoS" did not exist prior to launch; Wikipedia's first reference to SoS is dated 1996
- Several tools and models were used during study, including NASA's data traffic model
- MITRE Interactive Communications Analysis Program (MICAP) was used to analyze satellite system communications alternatives, including satellite and terminal costs.
- Propagation perturbation effects on EHF communications links utilizing rain attenuation models were exercised. MILSATCOM Program Office cost models were also employed.



SoS Engineering Analysis (Concluded)

Lessons Learned

- MITRE study recommendations were too ambitious considering relatively modest capability ultimately implemented. For example, ACTS included
 - > 3×3 IF switch, whereas MITRE had investigated 100×100 switch
 - > 5 scanning beams whereas MITRE studies had assumed up to 40 fixed beams and 2-8 scanning beams
- Sometimes simpler but less capable solutions sit better with customer(s), especially considering ultimate system cost as an independent variable!

Best Practices

- Thorough investigations of many SoS alternatives and technical issues and close attention to detail characterized the MITRE studies
- LeRC
 - Was faithful to potential users in
 - Generating traffic model
 - □ Providing experimentation terminals
 - Listened to industry and utilized their technical inputs

Steps and Conditions for Replicating the SoS Elsewhere

 LeRC methodology in investigating and developing new technology demonstrations that significantly advance state-of-the-practice is worth pursuing



Conclusion

- ACTS was highly successful
 - Study of system alternatives benefited final design
 - Industrial contractors created K-Band technology satellite
 - Experiments for users advanced the state-of-the-art
- Many CSE principles were in play but
 - Principles 4 and 8 were not in evidence
 - Soft sciences have become much more relevant
 - Decision making is dependent upon our sub-conscious and emotions



Questions for (Classroom) Discussion

- I. How much has the Internet and the advent of social networking obviated the communications objectives of the ACTS Program? What are the fundamental reasons for this?
- 2. What collaborative effort between Government and Industry would you foresee and recommend to advance what technologies today? To what extent would/could FFRDCs and NASA be players?
- 3. What needs to happen in the SE realm to help assure successful future ventures of this sort?



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Backup Charts



CSE Principles

- Bring Humility
- Follow Holism
- 3. Achieve Balance
- 4. Utilize Trans-Disciplines
- 5. Embrace POET*
- * Political, Operational, Economic, and Technical
- 6. Nurture Discussions
- 7. Pursue Opportunities
- 8. Formulate Heuristics
- 9. Foster Trust
- 10. Create Interactive Environment
- 11. Stimulate Self-Organization
- 12. Seek Simple Elements
- 13. Enforce Layered Architecture





(White 2010) B. E. White, "A Personal History in System of Systems," Special Session on System of Systems (SoS), International Congress on Ultra Modern Telecommunications and Control Systems (ICUMT-2010), Moscow, Russia, 18-20 October 2010; won best paper award.



Abbreviated Principle Definitions

I. Bring Humility

This has been attacked as unprofessional.

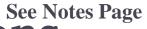
What do you think?

Simple fixes often don't work in complex situations.

One must watch carefully and be prepared to try something else.

But one is rarely sure just how long to wait to act (again).

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Abbreviated Principle Definitions (Continued)

2. Follow Holism

One cannot use reductionism

Complex system and its environment will have moved Fundamental problem with government system acquisitions

3. Achieve Balance

Optimizing sub-systems detracts from efficacy of whole Try to balance various sub-system thrusts

4. Utilize Trans-Disciplines

People are part of system.

"Trans-disciplines" like philosophy, psychology, sociology, organizational change theory, economics, and politics apply





Abbreviated Principle Definitions (Continued)

5. Embrace POET

Deal with all four aspects

Understand stakeholders' values

6. Nurture Discussions

Every person sees differently

No one grasps whole truth

Leverage group's cognitive diversity

Understand how words are used

7. Pursue Opportunities

Too much emphasis on identifying/mitigating risks

Principal risk is <u>not</u> pursuing opportunities

(White 2010) Strike balance



See Notes Page Abbreviated Principle Definitions (Continued)

8. Formulate Heuristics

Devise rules-of-thumb to help decision-makers

Time delays are tantamount

9. Foster Trust

Establishing trust is difficult and can be lost immediately

Try sharing some information

If echoed, share more and more



See Notes Page Abbreviated Principle Definitions (Continued)

10. Create Interactive Environment

Establish/maintain interactions and their reward structures

Act and be responsive

Don't fight systems that cannot be influenced

Solicit inputs from external observers

II. Stimulate Self-Organization

This is natural state for living elements



Abbreviated Principle Definitions (Concluded)

12. Seek Simple Elements

SE solutions are often too big and/or complicated

Design down-scale and assemble smaller adaptable units

13. Enforce Layered Architecture

Apply layering principles

Each layer can be adapted to different conditions

Keep interface(s) between layers unchanged

